# Vision Statement

Vision 01

Before legends is a round based strategy-RPG fusion set in a prehistorical fantasy environment. The player will take charge of a small tribe and lead it in an epic journey on the way of becoming a civilization and thus forge the first legend of his people.

Vision 02

Before Legends is a round based strategy PC-game with RPG elements, set in a 3D prehistorical fantasy environment, in which the player will take charge of a small tribe and lead it against the challenges of nature and other tribes competing for survival on the journey to forge their first legend and become a civilization.

Vision 03

key words:

- round based

- strategy/RPG fusion

- make / be / forge the first legend of your tribe/ people

- total control of your tribe

- do it yourself - crafting, farming, building, hunting, fighting, exploring and improving the individual skills of your people as well as the traits of your tribe

- random generated map, new game = new world to explore

- primal, fantasy setting

- (?) decide on a life style - nomadic vs. settled

- contend against both nature and other tribes

- guide your people to the verge to civilization (and chose wisely your path ... )

# USPS